Dear Parents and Incoming Eighth Grade Students:

The required summer reading text is *Refugee* by Alan Gratz. The assignments are due the first week of school.

Assignments are as follows:

- Students must take the AR test on Refugee
- One page paper on your family's immigration history (details below)
- Complete the note taking page on Literary Terms (Definitions and note taking sheet included in packet)

We will have the computer lab open every Thursday afternoon but only on 2 Tuesday mornings. **Please take note of the hours below**. We will begin our summer hours on Thursday, June 7 and continue through Thursday, July 26. Hours are:

- Thursdays from 3:30 pm 6:00 pm 6/7, 6/14, 6/21, 6/28, 7/5, 7/12, 7/19, 7/26
- Tuesday, June 28 from 9:00 am-12:00 pm
- Tuesday, July 10 from 9:00 am-12:00 pm

Testing is in the computer lab. Please enter the school through the 5th street door marked D-4. (This is the door where bus riders enter every morning). Please park along the school building. **DO NOT PARK IN THE DANCE STUDIO PARKING LOT.**

After reading the text, please research your family's own history of immigration to the United States of America, whether it is recent or "ancient" history. You might want to include details such as country of origin, port of entry, entry date, etc. I am excited to hear each student's history! You will need to type a one page (minimum!) paper using Times New Roman 12pt. font with 1" margins all around. Ensure you cite properly using MLA format.

Use https://owl.english.purdue.edu/owl/resource/747/05/ for basic information on formatting and an MLA Works Cited page.

*Note from the library: There is a wonderful web site that allows you to search for names of people that went through Ellis Island.

<u>http://libertyellisfoundation.org/passenger</u> Several years ago I searched for my husband's grandparents and found the name of the ship they traveled on and the year they came.

Literary Terms 2018

<u>Allusion</u> – An allusion is a reference to a famous person, place, event, or work of literature. These are often used to help make a comparison.

<u>Character</u> – Characters are the people, animals, or imaginary creatures who take part in the action of a work of literature. Like real people, characters display certain qualities, or character traits, that develop and change over time, and they usually have motivations, or reasons, for their behaviors.

- **<u>Dynamic Character</u>** A dynamic character is one who undergoes important changes as a plot unfolds. The changes occur because of the character's actions and experiences in the story. The changes are usually internal and may be good or bad. Main characters are usually, though not always, dynamic.
- <u>Static Character</u> A static character is one who remains the same throughout a story. The character may experience events and have interactions with other characters, but he or she is not changed because of them.
- <u>Antagonist</u> The antagonist is a force working against the protagonist, or main character, in a story, play, or novel. The antagonist is usually another character but can be a force of nature, society itself, or an internal force within the main character.
- <u>Protagonist</u> A protagonist is the main character in a story, play, or novel. The protagonist is involved in the main conflict of the story. Usually, the protagonist undergoes changes as the plot runs its course.

 $\underline{\textbf{Conflict}}$ – A conflict is a struggle between opposing forces. Almost every story has a main conflict – a conflict that is the story's focus.

- External Conflict An external conflict involves a character who struggles against a force outside him- or herself, such as nature, a physical obstacle, or another character.
- **Internal Conflict** An internal conflict is one that occurs within a character.
- <u>Cultural Conflict</u> A cultural conflict is a struggle that arises because of differing values, customs, or circumstances between groups of people.

<u>Imagery</u> – Imagery consists of descriptive words and phrases that re-create sensory experiences for the reader. Imagery usually appeals to one or more of the five senses – sight, hearing, smell, taste, and touch – to help the reader imagine exactly what is being described. (Note the appeals to sight, taste, and touch in the following line: The aroma of popcorn drew me to the bright red concession stand.)

<u>Point of View</u> — Point of view refers to the method of narration used in a short story, novel, narrative poem, or work of nonfiction. In a work told from a <u>first-person point of view</u>, the narrator is a character in the story. In a <u>third-person point of view</u>, the narrative voice is outside the action, not one of the characters. If a story is told from a <u>third-person omniscient</u>, or all knowing, point of view, the narrator sees into the minds of all the characters. If events are relayed from a <u>third-person limited</u> point of view, the narrator tells what only one character thinks, feels and observes.

<u>Theme</u> – A theme is a message about life or human nature that the writer shares with the reader. In many cases, readers must infer what the writer's message is. One way of figuring out a theme is to apply the lessons learned by the main character to people in real life.

Name	Date
	Note-Taking Guide for Novel of Choice
this sheet. Take notes (inc you are ready to discuss i break. Use the space prov should give examples (tex	erm that is defined on your assignment handout has been listed on clude page numbers and quotations!) on your novel of choice, so it with your classmates and with me when we return from summer vided to show your understanding of the literary terminology. You evidence!) from the novel and describe/explain how your ch entry should aid you in making points in our future discussion.
EXAMPLE:	
devise a plan that will ruin last chance for redemption helicopter fuel lines, and e	the antagonist in the story. This angry character is always trying to the main character, Jane Smith, the helicopter pilot who is humanity's in the story's broken world. John hacks the flight simulator, cuts the ven tries to abandon Jane at the bottom of a cave. However, Jane nd, in the end, even sways John to her side.
<u>Protagonist –</u>	
<u>Dynamic Character –</u>	
Static Character –	

<u>Conflict</u> – (Focus on the main conflict, and explain whether it is external, internal, or cultural)
<u>Imagery –</u>
Point of View –
<u>Theme – </u>